



Curriculum Map for Year 1 Autumn Term

CORE SUBJECTS

RE

Come and See

Children will know...

Families

The love shown in a family unit.
God made us, loves and supports us in our families.

Blonging through Baptism

How we are able to belong to God's family.
The signs and symbols used in Baptism.
Christians follow the light of Christ.

Preparations Advent; preparing to celebrate Christmas

Advent is four weeks of preparation for the celebration of Jesus at Christmas.

The annunciation, The visitation and The Nativity.

Jesus comes to us as God's gift because he loves us.

Children will be able to..

Recognise and retell some religious stories.
Recognise some religious signs and symbols and uses some religious words and phrases.
Recognises that people because of their religion act in a particular way.
Ask and respond to questions about their own and others' experiences and feelings.

World Faiths

Judaism: Moses and Abraham

Children will...

Understand old family stories.

Look at the family of Abraham.

Understand how Moses leads the Jewish people to freedom.

Know that God led the Jewish people to freedom.

Faith development

Children will be able to...

Plan a class Liturgy.

Pray reflectively.

English - Reading

Mechanics (Phonics)

Children will be able to...

Know 40 + sounds that can be blended together to form a word.

Apply phonic knowledge and skills to automatically decode words and accurately read books aloud.

Read high frequency words and common exception words quickly and accurately at sight.

Recognise alternative sounds for graphemes.
Read words of two or more syllables.

For meaning

Children will be able to...

Discussing the significance of the title and events.

Explain clearly their understanding of what is read to them.

Predicting what might happen on the basis of what has been read so far.

Discussing word meanings, linking new meanings to those already known.

Being encouraged to link what they read or hear read to their own experiences.

Listening to and discussing a wide range of poems, stories and non-fiction at a level beyond that at which they can read independently.

Becoming very familiar with key stories, fairy stories and traditional tales, retelling them and considering their particular characteristics.

For enjoyment (Opportunities)

Children will know...

How to use the library.

Read on a variety of media including i-Pads.

Children will be able to...

Discuss their favourite books and authors.

Read for pleasure.

English - Writing

Mechanics

Children will be able to...

Segment words into phonemes and represent these by graphemes.

Spell common exception words.

Use basic punctuation accurately within a sentence (capital letters, full stop, question mark or exclamation mark)

Use 'and' to join and extend sentences.

Read words containing taught letter sounds and -s, -es, -ing, -ed, -er and -est endings.

Begin to form lower-case letters in the correct direction, starting and finishing in the right place.

Use spacing between words correctly.

Authorship

Narrative:

Stories with a familiar setting: Short stories.

Non-Fiction:

Instructions: Labels, lists and captions.

Poetry:

An introduction to the language of poetry.

Accuracy as a writer

Children will be able to...

Saying out loud what they are going to write about.

Composing a sentence orally before writing it.

Sequencing sentences to form short narratives.

Re-reading what they have written to check that it makes sense.

Discuss what they have written with the teacher or other pupils.

Read their writing aloud, clearly enough to be heard by their peers and the teacher.

Maths

Number (ongoing targets)

Children will be able to...

Write all numbers up to 100 in digits and up to 20 in words.

Count one more or less from any given number.

Use pictures and objects to show place value up to 20.

Count up to and back from 100 from any given number.

Calculation

Children will be able to...

Count fluently in 2s, 5s and 10s from any multiple.

Use bonds to 20 for addition and subtraction

e.g. $13 + 4 = 17$ so $17 - 13 = 4$ and $17 - 4 = 13$.

Add and subtract two digit numbers up to 20.

Know that = means 'is equal to' and can solve problems like $7 = \Delta - 19$ and $5 + 3 = 4 + \Delta$.

Mentally add and subtract one and two digit numbers.

Understand 'equal to', 'more than', 'less than' ('fewer'), 'most' and 'least'.

Shape & Space, Measure and Data Handling

Measure length, mass and volume/capacity using standard and non-standard units of measure.

Read 'o'clock' and 'half past' on an analogue and digital clock face.

Name and sort 2D shapes like squares, rectangles, triangles and circles.

Name and sort 3D shapes like cuboids, pyramids and spheres.

Use specific language to talk about position, direction, movement and rotation (in quarter and half turns).

Recognise halves ($1/2$ or $2/4$) and quarters ($1/4$).

Use and application

Solve problems related to patterns and sequences.

Use mathematical language to describe patterns.
Select the mathematical skills needed to for an investigation.

Science

Scientific Knowledge

Plants

Understand what makes a plant a plant.

Identify different types of plant.

Describe how trees survive the winter.

Identify where different plants live.

Seasons - Autumn and Winter

Children will know...

How seasons change and observe changes during this season.

Understand the effects of season changes .

Look at the features of the autumn season.

Look at the features of winter season.

Scientific Skill

Plants

See basic features and group living things.

Select information from a list.

Identify similarities & differences.

Use senses to identify similarities & differences.

Season Changes

Children will be able to...

Make observations of change.

Link science facts to investigate season changes.

Remember science words used before.

Record in words & numbers.

FOUNDATION SUBJECTS

Humanities (History & Geography)

Ourselves

Children will know...

How to find their way around a new school or place.
Their address and understand how houses differ.

How to use a map and plotting route to school.

Jobs in the locality.

To learn that humans are living and living things eat, drink, breathe, grow and reproduce.

Children will be able to...

Understand geographical similarities and differences through studying the human and physical geography of a small area of the United Kingdom.

Castles

Children will know...

Some things that happened to other people in the past.

Find out some facts about events that happened long ago.

Listen to stories about the past.

How to recount the main events from a significant event in history.

Children will be able to...

Put up to three objects in chronological order.

Use words and phrases like: old, new and a long time ago.

Understand that some objects and buildings belonged to the past.

Art & Design Technology

Ourselves

Children will know...

How to design purposeful, functional, appealing products.

How to explore senses.

Where food comes from.

Design a healthy snack, experiment making it and carry out a taste test.

How to create a self portrait.

Use shape and form when making clay models.

Learn more about abstract art.

Children will be able to...

Generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups + ICT.

Select from and use a range of tools and equipment to perform practical tasks.

To use the basic principles of a healthy and varied diet to prepare dishes.

Castles

Children will know...

Use shape and form when making clay models.

How to build and design a fort.

Use a range of media to create art work to sit within the class castle.

Children will be able to...

Develop ideas through talking and mock-ups.

Use tone, pattern, line and shape in pictures.

Use tone, pattern, line, and shape in a painted picture.

ICT and Computing

E-Safety

Children will be able to...

Use technology safely and respectfully.

Name other uses for information technology outside school.

Understand the importance of keeping personal information private.

Understand where to go for help and support when he have concerns about online content.

Use technology purposefully to create, organise, store, manipulate and retrieve digital content.

Digital Literacy

Use technology purposefully to create, organise, store, manipulate and retrieve digital content.

Recognise common uses of information technology beyond school.

Music

Ourselves and Castles

Children will be able to...

Experiment with songs.

Explore the use of dynamics, tempo, beat and pitch.

Use tuned and un-tuned instruments creatively.

Explore, choose, organise sounds and musical ideas.

Listen to and react to recorded music.

Music Express: Sounds Interesting

Explore different sounds.

Identify sound sources.

Make sounds and identify how they can send a message.

Handle and play instruments with control

PE

Games Throwing & catching

Children will be able to...

Acquire & developing skills.

Select and apply skills and tactics.

Evaluating & improving performance.

Have an understanding of fitness and health.

Work on the following skills; rolling, throwing, aiming, catching, kicking and striking.

Dance and Movement : Animals

Children will be able to...

Perform basic travel skills.

Understand how different parts of the boy move.

Perform a routine.

Languages

Children will know...

Numbers from 1-20.

Colours.

Days of the week/seasons/months of the year.

Children will be able to...

Use simple greetings

Introduce themselves (name, age and where they live)

Join in with simple songs and games.

EXTENDED LEARNING OPPORTUNITIES

ICT

Use green screen to produce media.
Radio recordings linked to topic work.
Use i-Pads and apps to be creative.

Arts and Culture (inc. visits/vistors)

Visitors linked to Ourselves topic - Policeman, Vet, Dentist, Doctor.
Trip to Alnwick Castle.
Trip to Theatre Royal for Christmas Performance.

RRSA & Global Citizenship

What are Rights and Responsibilities?

Outdoor Learning

Mini beasts project where children understand more about the school surroundings.
Den building linked to Robin Hood and castles.

Sport and Exercise

Paralympics explorations linked to topic about ourselves.
Medieval sports to link to castle topic.
Cycling Generation activities